



## MARK ALTHOFF

developer and designer

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82008 Unterhaching, Germany  
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### EMPLOYED

Januar 2010–März 2010

#### **Senior Flash Developer**

Company: screendepartment Gbr, Delbrück, Germany

April 2009–December 2009

#### **Flash Developer**

Company: Red Urban GmbH, Munich, Germany

Clients: Vodafone, Heye Group, Fenistil

### OWN CLIENTS

2006–today

#### **Designer**

Client: Schäferbarthold GmbH, Germany

Corporate branddesign including Logo and Packagingdesign.

since 2001

#### **Designer and developer**

Several jobs for companies. Responsible for: Webdesign and development, Packagingdesign, Gamedevelopment, Projectmanagement, Interfacedesign, Serverside Development

... and more

### FREELANCE

2010–today

#### **Selfemployed as Web Developer (Front- and Backend)**

Freelance for several agencies: namics, publicis, etc

Clients: EON, BAIN, Fujitsu, VISA, LBS

2008

#### **Flash Developer**

Tribal DDB Munich, Germany

Clients: Vodafone, Heye

Development of several Adobe Flash based media including banner advertisement, presentationsheets for Vodafone Management at CeBit 2008 or online portfolios. Some with integration of sound, video and 3D visualisation.

2007–2008

#### **Flash Developer**

Screendepartment Gbr, Germany

Clients: Schäffer Loader, Smidt Wohncenter

Development of Adobe Flash based games including integration of 3D graphics, video, sound and database connection.

2006

#### **Designer**

AMMMA AG, Germany

Interfacedesign for an education software.

... and more

2006–2007

#### **Flash Developer**

lychee, Germany

Clients: Zahnarzt Riehl, Fotostudio Schlieff

Development of Adobe Flash based websites, including seamless integration of video. Also development of a Flash CMS for organising foto galleries.



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<b>EDUCATION</b>	<p>2003–2007 Bachelor of Arts in Media Design (third quarter of 2007) Faculty of Technology at the University of Bielefeld in cooperation with Faculty of Design at the University of Applied Sciences Bielefeld, Germany The studies were half informatics, half graphic design. Amongst others the informatic part included: Algorithms and Datastructures and Methods of Projectengineering. The graphic design part included, also amongst others: Typography and Interfacedesign</p> <p>2001–2003 Certified Media Designer (2003) Rodenbroeker&amp;Partner GmbH Bad Lippspringe, Germany</p>								
<b>TECHNOLOGY SKILLS</b>	<table><tr><td>Actionscript (2.0–3.0)</td><td>Javascript Frameworks</td></tr><tr><td>XHTML</td><td>(jQuery)</td></tr><tr><td>CSS</td><td>XML</td></tr><tr><td>PHP</td><td></td></tr></table>	Actionscript (2.0–3.0)	Javascript Frameworks	XHTML	(jQuery)	CSS	XML	PHP	
Actionscript (2.0–3.0)	Javascript Frameworks								
XHTML	(jQuery)								
CSS	XML								
PHP									
<b>SOFTWARE SKILLS</b>	<p>Best knowledge in: Flash, Photoshop, Illustrator, Indesign</p> <p>Good knowledge in: Cinema4D, AfterEffects, Premiere, Dreamweaver, GoLive, Office Bundle</p>								
<b>CODING</b>	<p>Using known design pattern (GoF) OOP UML UseCases CVS/SVN AS3 Frameworks (PureMVC, Robotlegs) MVC</p>								
<b>SPECIAL INTEREST</b>	<p>Corporate Design Typography Design Pattern CMS (Concrete5)</p>								